

2023 Visual Arts Competition Cover Sheet/Submission Form
Qualifying Problem (QP) Submissions Due Virtually: January 31, 2023
State Submissions Due Virtually: March 28, 2023
State Submissions for onsite Display and final Evaluation: April 1, 2023

Check One: QP Submission State Submission

Coach Name: Leigh Campbell

Artist's Name: Eva Campbell

Division: (Choose One) Junior Middle Senior

Topic Name: Digital Realities

Project Title: Digital Unrealities

The Underlying Problem:

Due to the fact that extended reality is covering up the pollution in Tokyo, how might we help people live a balanced life between XR and reality, so we can improve quality of life without putting the planet at risk, beginning in 2044?

Project Focus: Check your focus category. (Choose ONE)

Multiple Solutions to the Underlying Problem

The Action Plan which shows at least 3 of the following: Who, What, Why, When, Where, and How. These might reflect the Assisters, Resisters, and portray a Humane Element

An Overview of the 6-Step Problem Solving Process

Artist's Statement: (300 Total Word Max for the two sections)

Section One: Explain what is needed to show your chosen focus category in action. Tell what solutions are viable, articulate your action plan, or cover the 6-Step process highlights, depending on which category you have chosen. Be sure to elaborate on how and why your artwork relates to the chosen category. Be clear, concise, and futuristic.

Section One:
I don't have anything to add here.

Section Two: Highlight the aspects of the artistic work you have created. How was it constructed, and why did you put it together that way? This section will show how the artwork itself relates to the student's critical thinking. Any artistic details that the artist wishes to highlight such as composition, metaphor, symbolism, etc., should be mentioned here. The artist can also elaborate on their creative choices like the *why* behind their chosen medium, subject matter, color palette, etc., and how it adds to the meaning of their artwork.

Section Two:

The mediums I used were grid paper, colored pencils, double-sided tape, and leftover diamond dots from other projects. I used dark colors on the outside of the glasses to represent a possible future. Smog-filled skies, polluted rivers, and enormous cities. The lens of the glasses doesn't show any darkness or negativity. Instead of showing reality, the glasses cover the pollution and overpopulation and anything else humanity is uncomfortable about confronting. It allows people to ignore the devastating effects of their actions as a whole and live in a fairy tale of their own making. It allows people to live in a fantasy from childhood until death. Glasses, contacts, and implants enable a world where knowing the reality of anyone's situation is unnecessary. Most go through their whole lives not realizing what they see is a figment of someone's imagination.

Student/Coach Instructions:

1. Once you've completed the above information, in the upper left hand corner of this page, Delete "Copy of" and change the title to: Your First Name Last Name - EXAMPLE: Cheryl Whitesitt Visual Arts QP (or State) Submission 2023
2. Be sure to share this with your coach by going to the blue "**Share**" button in the upper right hand corner of this page.
3. Submit this form as a pdf along with your photos, via email attachment to:
Submissions@mnfjsp.org
4. Label your photo/s: First name, Project Title - EXAMPLES: 1.Cheryl-Working Hard
2.Cheryl-Working Harder
5. Send up to four photos, (to show different angles if needed) via attachment along with this form to: Submissions@mnfjsp.org
6. If you need help or have questions, please contact your coach. If they are not able to help you, your coach will contact the Director.